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# **Learning and User Experience Design (LUX)**

# Curriculum Flowchart

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| --- | --- | --- | --- | --- | --- | --- |
| First Year | Fall | EN 1103 English Comp I | MA 1313 College Algebra | Fine Arts Class | Natural Science Course 1 with Lab | Humanities Class 1 |
| Spring | EN 1113 English Comp II | TECH 1273 Computer Applications | Social/Behavioral Science Class 1 | Natural Science Course 2 with Lab | Humanities Class 2 |
| Second Year | Fall | TECH 2023 Intro to Human-Centered Design | MGT 3213 Org Communications OR INDT 3813 Writing for Industry | Social/Behavioral Science Class 2 | TECH 2213 Intro to AI Infrastructure | TECH 2233 Information and Media Literacy |
| Spring | TECH 2533 Learning Experience Design | TECH 3123 Intro to Experience Design Research | TECH 3583 Instructional Graphic Production | BIS 3233 Management Information Systems | Endorsement Course 1 (from your chosen area) |
| ThirdYear | Fall | TECH 3223 Experience Design Applications | TECH 3313 Computational Thinking | MGT 3113 Principles of Management | Endorsement Course 2 (from your chosen area) | Endorsement Course 3 (from your chosen area) |
| Spring | TECH 4613 Application of AI in UX/LX | TECH 4583 Graphics and Web Design | TECH 4203 Emerging Technologies | MGT 3513 Intro to HR Management | Endorsement Course 4 (from your chosen area) |
| Fourth Year | Fall | TECH 4523 Experience Design Evaluation | TECH 4753 Video and Audio Production | Approved Elective | Endorsement Course 5 (from your chosen area) | Endorsement Course 6 (and 7 if needed) |
| Spring | TECH 4683 Senior seminar in LUX | TECH 4343 IT Project Management | TECH 4713 Authoring for Instruction | Approved Elective | Approved Elective |

Endorsement areas include Information Technology Services, Product Development, Art and Graphic Design, and Data Science.